City of Las Vegas

Vela Agenda Item No.: 27.

AGENDA SUMMARY PAGE CITY COUNCIL MEETING OF: AUGUST 5, 2009

SUBJECT:

Approval of award of Modification No. 1 to Bid No. 08.1730.18-LED, Downtown Connector Bus Rapid Transit - Casino Center and 3rd Street Realignment located on Paradise Road, Convention Center Drive, St. Louis Avenue, Main Street, Third Street, Charleston Boulevard, Ogden Avenue, Grand Central Parkway and the I-15 Ramp - Department of Public Works - Award recommended to: SOUTHERN NEVADA PAVING, INC (\$1,120,915.17 - Road and Flood Capitol Projects Fund) - Ward 3 (Reese)

Fiscal Impact	
	No Impact Augmentation Required
	Budget Funds Available
Amount: \$1,120,915.17	
Funding Source: Road and Flood CPF	

PURPOSE/BACKGROUND:

Dept./Division: Public Works

On June 18, 2008 City Council approved award of Bid No. 08 1730.18-LED for pavement and sidewalk reconstruction, sewer installation, utility relocations, traffic signal upgrades and installation, installation of Bus Rapid Transit shelters and other related work. This modification is necessary based upon additional work requested by the Clark County Regional Transportation Commission on the bus stations being installed. Funding for this increase is being provided by the Clark County Regional Transportation Commission.

PCC: L.E. Davis

POC: Paddy Murphy - (702) 876-5226

RECOMMENDATION:

That City Council approve award of Modification No. 1 to Bid No. 08.1730.18-LED, Downtown Connector Bus Rapid Transit to Southern Nevada Paving, Inc. in the amount of \$1,120,915.17 bringing the total award amount to \$21,900,055.17. Authority to execute the Modification is given to the Purchasing Manager per R-48-2006.

BACKUP DOCUMENTATION:

None

Motion made by GARY REESE to Approve Items 13-16, 18-27, 29 and 31-64

Passed For: 7; Against: 0; Abstain: 0; Did Not Vote: 0; Excused: 0 RICKI Y. BARLOW, LOIS TARKANIAN, STEVE WOLFSON, OSCAR B. GOODMAN, GARY REESE, STEVEN D. ROSS, STAVROS S. ANTHONY; (Against-None); (Abstain-None); (Did Not Vote-None); (Excused-None)